

# THE TWISTED TUBE 2017

Random Pairs, Bring Your Own Boat Team Racing

Saturday 11<sup>th</sup> November 2017

Organising Authority is Spinnaker Club

## SAILING INSTRUCTIONS

Revision A

### 1 RULES

- 1.1 Racing will be governed by the rules as defined in the Racing Rules of Sailing including Appendix D, Team Racing Rules.
- 1.2 The right of appeal is denied in accordance with rule 70.5(a).

### 2 ELIGIBILITY

- 2.1 To become eligible a team shall register and enter on arrival at the event. Entry and registration must take place between 0930 and 1015 on Saturday 11th November 2017 at Spinnaker Club. Entries after 1015 may not be accepted
- 2.2 Entries are accepted from teams of two people sailing one firefly dinghy
- 2.3 After registration, no team member may be changed without the prior permission of the race committee.

### 3 NOTICES TO COMPETITORS

- 3.1 Notices to competitors will be posted on the Official Notice Board (ONB) located in the clubhouse used for the event

### 4 CHANGES TO SAILING INSTRUCTIONS

- 4.1 Changes to these Sailing Instructions will be signalled by flying flag L from Race Hut. Such changes will be posted on the official notice board not less than 10 minutes before the warning signal of the first affected race.

### 5 SIGNALS MADE ASHORE

- 5.1 The shore signal position is the Race Hut, located on the Club Foreshore
- 5.2 When displayed ashore, flag AP with two sound signals (one sound signal when lowered) means "Races not started are postponed". The warning signal for the next race will be made not less than ten minutes after flag AP is lowered. This amends race signal AP.



## 6 EVENT FORMAT AND SCHEDULE OF RACES

- 6.1 The format of the event is will be clarified in the briefing to competitors. The format may be modified during the event in a fair and practical way as solely determined by the race committee taking into account the entries, weather conditions, time constraints and any other relevant factors.
- 6.2 The schedule of races will be displayed on the official notice board. Any changes thereto and schedules for subsequent rounds will be displayed not less than 10 minutes before the start of that phase of the competition.
- 6.3 Every race will be assigned a race number in the race schedule.
- 6.4 The race number will be displayed on the committee boat between the preparatory signal and start signal for that race. When the race number is displayed in this way, it overrides all prior communications, schedules or instructions. The race committee may at any time remove a particular race from the published sequence of races and run it at a later time.

## 7 THE COURSE AND TIME LIMIT

- 7.1 The starting line will be between the mast of a committee boat displaying a BLUE FLAG and a starting mark also displaying a BLUE FLAG.
- 7.2 The finishing line will be defined as one of two possible configurations, detailed below:
  - A. **Option One (Boat Finish)** - Between the batten running vertically down the window of the of a committee boat and a finishing mark displaying a RED FLAG.
  - B. **Option Two (Club Line Finish)** – Between inner and outer distance marks layed upon the club line. The two marks will both display RED FLAGS. The line is defined as the transit between the yellow flag pole and the upper corner of the “transit triangle” on the club race hut. Please note that there may be instances when the Inner and Outer Distance Marks do not denote the transit of the line, rather the extent of the line to finish within.
- 7.3 The course marks will be described on the official notice board.
- 7.4 The course configuration will be displayed on the official notice board.
- 7.5 The race committee may move marks of the course at any time. Rule 33 will not apply.
- 7.6 The time limit for each race will be 30 minutes. Boats failing to finish within ten minutes after the first boat finishes will be scored DNF. This amends rule 35.



## 8 THE START

- 8.1** Races will be started by using Tube Visual Signals, failure of these will cause alternative signals to be used
- 8.2** Times shall be taken from the start of each sound signal; the failure of a visual signal shall be disregarded. This amends rule 26.

Signal	Minutes before starting signal	Sound	Alternative visual signals	
Warning	3	One	Three Tubes	3 battens
Preparatory	2	One	Two Tubes	2 battens
One-minute	1	One	One Tube	1 batten
Starting	0	One	No Tubes	No battens

- 8.3** The visual signals will be clarified at the Briefing and will be displayed on the Official Notice Board.
- 8.4** Other sound signals may be used; these will be clarified at the Briefing and on the ONB.
- 8.5** When a boat is subject to rule 29.1, flag X need not be displayed for more than 1 minute after the starting signal; this amends rule 29.1. The race committee may hail the sail numbers or the total number of premature starters.
- 8.6** A boat that fails to start within two minutes of her starting signal will be scored DNS without a hearing. However, if the boat was OCS at her starting signal, she shall be scored in accordance with rule D3.1(b). This amends rules A4 and A5.
- 8.7** After a general recall, succeeding races may be delayed for the recalled race. Attention is drawn to SI 6.4.
- 8.8** Attention may be drawn to an imminent warning signal by a series of short sound signals. If flag AP has been flown, these signals may be used in place of the standard one minute interval. This amends race signal AP.

## 9 PROTESTS AND PENALTIES

- 9.1** Protests and requests for redress that have not been decided afloat shall be notified to the race office within 10 minutes after the relevant incident or, if the incident is afloat, within 10 minutes after coming ashore.
- 9.2** The protest committee may refuse to hear a protest or request for redress unless its outcome is relevant to progress, but not seeding, in the next round of the competition. This amends rule 63.1.
- 9.3** When rule D2 applies and the race umpires together with one other umpire (when available) decide that a boat has broken rule 14 and there is damage or injury, they may penalise her team by half a race win without a hearing. The boat will be informed as soon as practical and may request a hearing. Any penalty after a hearing will be in accordance with rule D3.1(d). This amends rule 63.1.
- 9.4** When a competitor breaks additional rule 11.5, personal flotation device competitor's team shall be penalised one race win without a hearing. This amends rule 63.1.



- 9.5** When a protest committee decides that a breach of a rule, other than a rule of Part 2, has had no significant effect on the outcome of a race, it may make any arrangement it decides is equitable, which may be to order a resail or to impose no penalty. This amends rules 64.1 and D3.1.

## **10 RISK STATEMENT AND INSURANCE**

- 10.1** Rule 4 of the Racing Rules of Sailing states: "The responsibility for a boat's decision to participate in a race or to continue racing is hers alone."

- A.** Sailing is by its nature an unpredictable sport and therefore inherently involves an element of risk. By taking part in the event, each competitor agrees and acknowledges that:
- B.** They are aware of the inherent element of risk involved in the sport and accept responsibility for the exposure of themselves, their crew and their boat to such inherent risk whilst taking part in the event;
- C.** They are responsible for the safety of themselves, their crew, their boat and their other property whether afloat or ashore;
- D.** They accept responsibility for any injury, damage or loss to the extent caused by their own actions or omissions;
- E.** Their boat is in good order, equipped to sail in the event and they are fit to participate;
- F.** The provision of a race management team, patrol boats and other officials and volunteers by the event organiser does not relieve them of their own responsibilities;
- G.** The provision of patrol boat cover is limited to such assistance, particularly in extreme weather conditions, as can be practically provided in the circumstances.

- 10.2** All competitors are responsible for ensuring that their boat and sailors are covered by an adequate insurance policy, and in particular to hold insurance against third party claims in the sum of at least 3,000,000 pounds.

## **11 ADDITIONAL RULES**

- 11.1** Races will be umpired. Rule D2 applies.
- 11.2** To clarify, rule D2 – A Single Flag Protest Procedure Applies
- 11.3** Rule D1.1(d), Arm Signals when rule 20 applies, is deleted.
- 11.4** Provided the flag remains on the buoy there shall be no penalty when a boat touches any part of a flag which does not surround the staff of a mark. This amends RRS 44.1.
- 11.5** A boat capsized after her starting signal, so that both her gunwales are touching the water or her mast is stuck in the bottom of the lake or sea, shall retire immediately.
- 11.6** An adequate personal flotation device shall be worn at all times whilst afloat or on the pontoons.
- 11.7** Wet or dry suits shall be worn at all times when afloat. A wetsuit must be a minimum of long-john design and be at least 3mm thick